

# Keith Muelas

## Game Producer

**Email:** [keith.muelas@comcast.net](mailto:keith.muelas@comcast.net)  
**Phone:** +1 561 389 3446  
**Location:** Seattle, Washington  
**LinkedIn:** <https://www.linkedin.com/in/bighungry2x>  
**Website:** <https://Bighungry2x.com>

- 2 Years of experience as a game producer.
- 8+ Years of Community & Social Media Manager Experience.
- 15+ Games shipped - Steam, Epic, Xbox, Switch, PS4, iOS, Android.
- Experience maintaining multiple game projects & managing internal and/or external partners at a time.
- An extremely organized, proactive, and goal oriented individual.
- A gamer of 20+ years now making games. Extensive industry & gaming knowledge.

### Game Producer

*tinyBuild, 2019 - Present*

#### Totally Reliable Delivery Service



**Platform:** PC (EGS), Xbox One, PS4, Switch, IOS, Android

**Release:** April, 2020

**Responsibilities:** Overall Project Management, Partner Communication, Outsourcing, QA, Porting, Marketing, Studio Management, Post Launch Support

**Notes:** Over 3 Million downloads on Epic in the first week. Launched on Xbox Game Pass. Monthly post-launch content updates.

#### Streets of Rogue



**Platform:** PC, Xbox One, PS4, Switch

**Release:** July, 2019

**Responsibilities:** Post-Launch Producer, Partner Communication, Outsourcing, QA, Porting, Studio Management

**Notes:** Although I became producer on this title after PC launch, my major tasks were to finalize the Console ports, keep communication with the developer, and provide support.

#### Startup Panic



**Platform:** PC (EGS), IOS, Android

**Release:** July, 2019

**Responsibilities:** Overall Project Management, Partner Communication, Outsourcing, QA, Porting, Marketing, Studio Management

**Notes:** One of the most unique projects for me as I am not a fan of sim games. Producer during the full cycle of this project.

### Experience

2014 - 2017(4 Yrs)  
2017 (1 Yr)  
2017 (1 Yr)  
2017 - 2018 (2 Yrs)  
2018 - 2019 (1 Yr)  
2019 - Present (2 Yrs)

3D Artist - US Special Operations Command (Cuberig Contract)  
QA Lead of Xbox One X Backwards Compatibility - Microsoft  
Broadcasting Host of Xbox Interactive - Mixer, Microsoft  
Full Time Professional Broadcaster - Mixer, Microsoft  
Community & Social Media Manager - tinyBuild  
Game Producer - tinyBuild

### Education

Aug 2011 - Dec 2014

Bachelor of Fine Arts, University of Tampa, Florida  
• Focus of 3D Modeling & Texturing

# Keith Muelas

## Game Producer

**Email:** [keith.muelas@comcast.net](mailto:keith.muelas@comcast.net)

**Phone:** +1 561 389 3446

**Location:** Seattle, Washington

**LinkedIn:** <https://www.linkedin.com/in/bighungry2x>

**Website:** <https://Bighungry2x.com>